



Advanced Data Science

Lecture 5 : Introduction to Statistical Learning

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Access how to get and combine the data-sources for a potential problem

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Assess things to do with data before you have a question

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Assess things to do with data before you have a question

Address what you can do when you have data and a question to answer

Access

- ?

Assess

- Introduction to Probability (IA)
- Scientific Computing (IA)
- Cloud Computing (II)
-

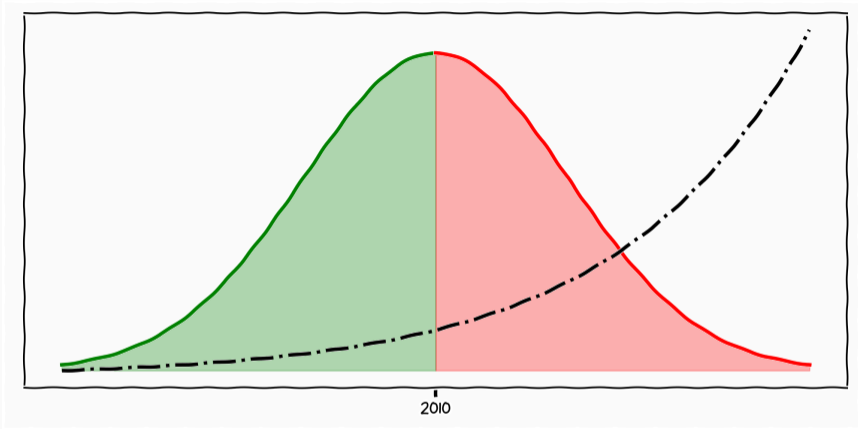
Address

- ML and Real-world Data (IA)
- Data Science (IB)
- AI (IB)
- ML & Bayesian Inference (II)
- Deep NN (II)
- Randomised Algorithms (II)
-

Why?



*"You need to put Machine Learning in the **context** of data (and humans)"*





- Tasks that are too hard to program

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 - speech recognition

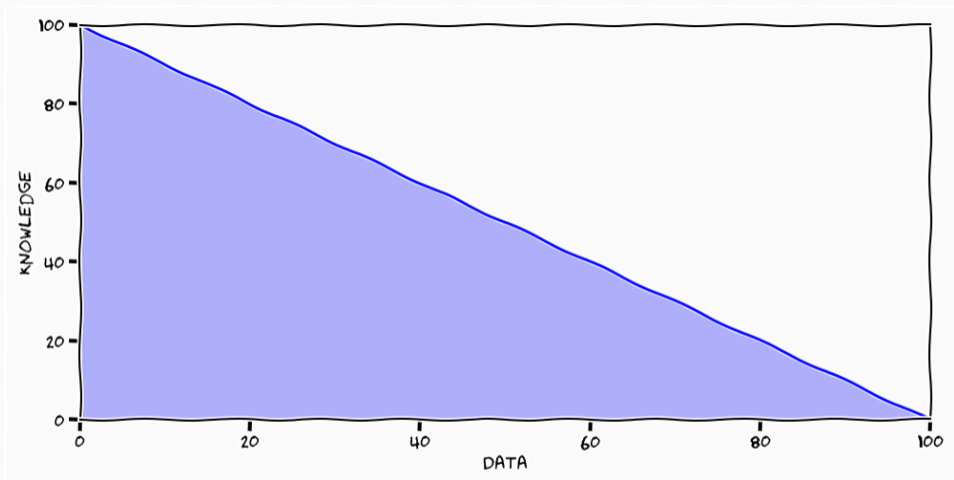
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 - speech recognition
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 - web search
- Machine Learning bridges the **knowledge gap** by data



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- Inductive biases comes into the learning procedure

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 - assess** how did I prepare/treat the data?

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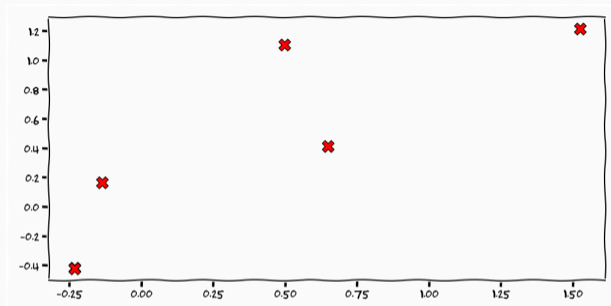
- Inductive biases comes into the learning procedure
- *Most knowledge is introduced **before** we apply ML*
 - access** what data did I acquire?
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- The idea of the 80/20

- what is actually machine learning?

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- what can machine learning actually do?

- what is actually machine learning?
- what can machine learning actually do?
- put machine learning into context

Statistical Learning

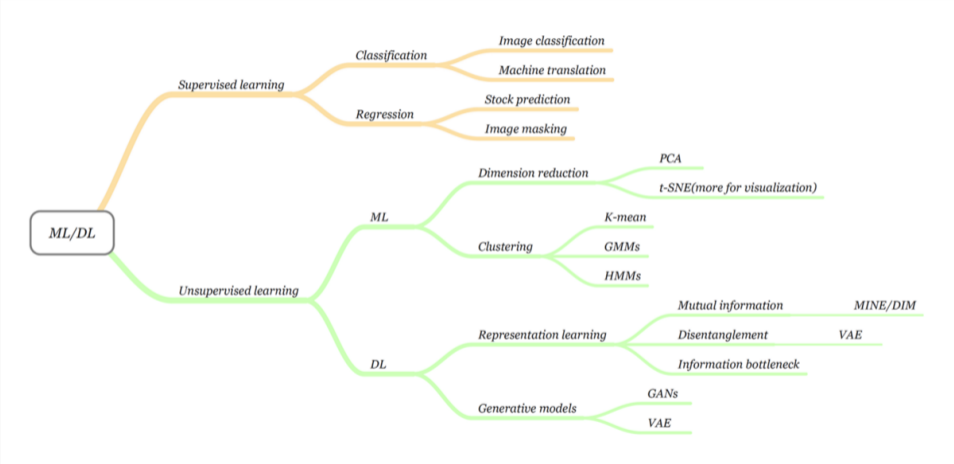


Supervised Learning $p(y | x)$

"Unsupervised" Learning $p(y)$

Reinforcement Learning $p(\pi, f | \mathcal{L})$

Machine Learning Methods



Domain Set \mathcal{X} the set of measurements/objects that we want to label (input)

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Label Set \mathcal{Y} the set of outputs

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Training Data \mathcal{S} a finite sequence of pairs in $\mathcal{X} \times \mathcal{Y}$

Data Distribution \mathcal{D} probability distribution governing the measurements

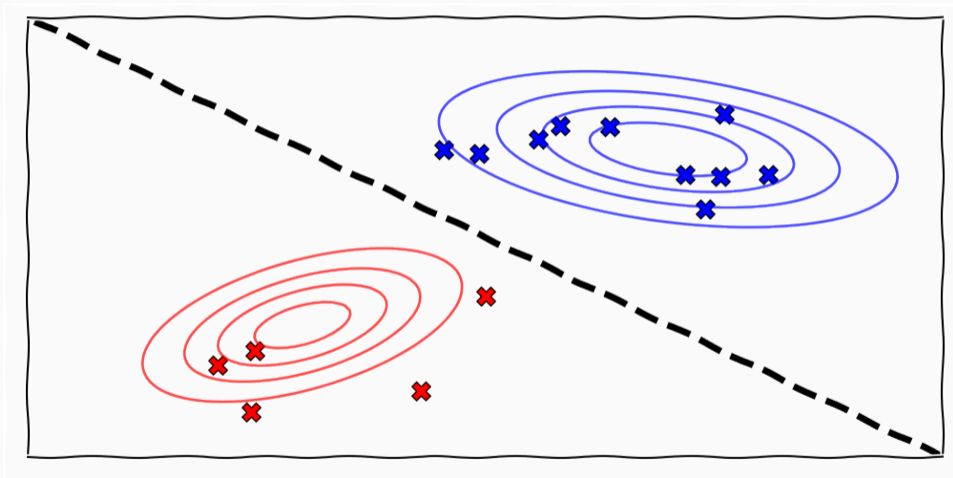
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Data Generation $f : \mathcal{X} \rightarrow \mathcal{Y}$ the underlying generating process that we wish to recover

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Data Generation $f : \mathcal{X} \rightarrow \mathcal{Y}$ the underlying generating process that we wish to recover

Prediction Rule $h : \mathcal{X} \rightarrow \mathcal{Y}$ what we wish to recover, the object that encodes the recovered knowledge



$$L_{\mathcal{D},f}(h) := \mathcal{D}(\{x : h(x) \neq f(x)\})$$

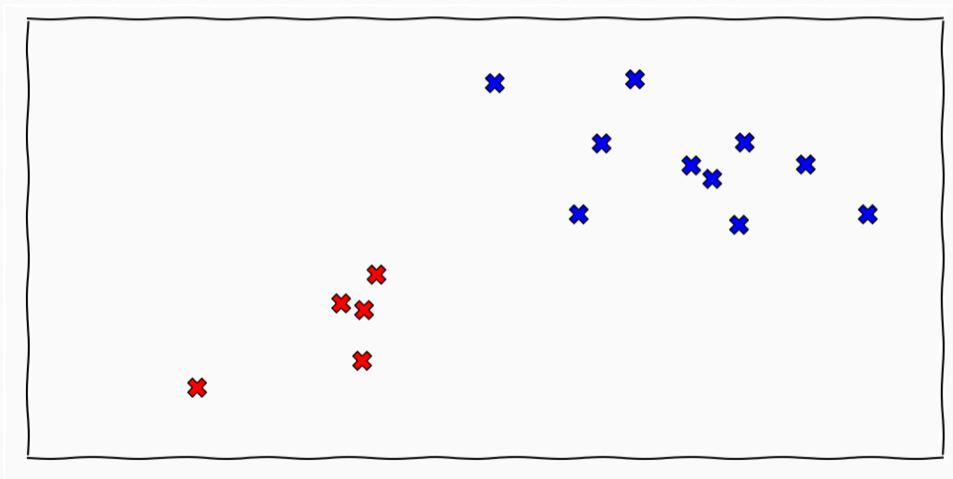
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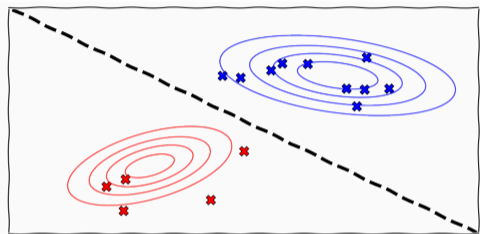
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- measure of success as probability of misclassified points (true risk)
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- we do not have access to f



$$L_{\mathcal{S}}(h) := \frac{|\{i \in [m] : h(x_i) \neq y_i\}|}{m}$$

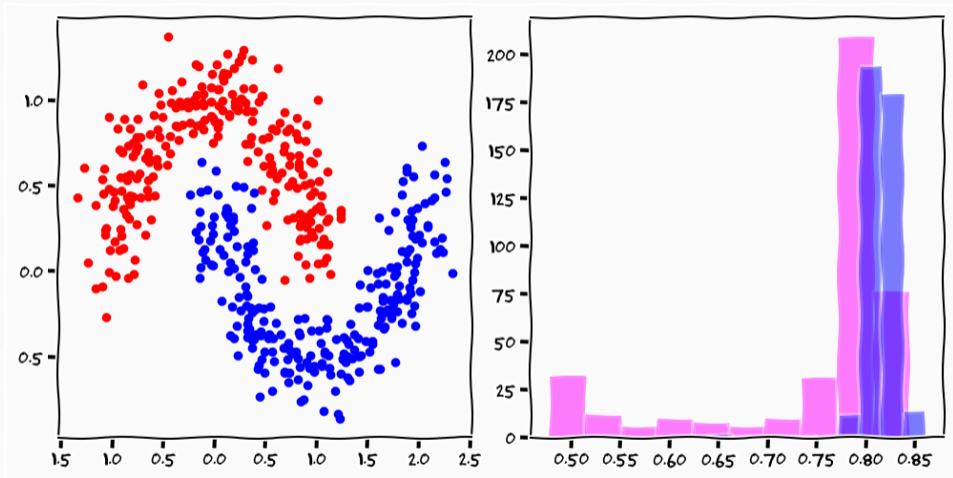
- We **assume** that $\mathcal{S} \sim \mathcal{D}$
- Empirical measure of risk



$$\mathcal{D} = \frac{1}{3}\mathcal{N}(\cdot, \cdot) + \frac{2}{3}\mathcal{N}(\cdot, \cdot)$$

$$h_{\mathcal{S}}(x) = \begin{cases} y_i & \text{if } \exists i \in [m] \text{ s.t. } x_i = x \\ 0 & \text{otherwise} \end{cases}$$

- $L_{\mathcal{S}}(h_{\mathcal{S}}) = 0$ for all training data-sets
- if label 0 corresponds to **red**
 $L_{\mathcal{D}}(h_{\mathcal{S}}) = \frac{1}{3}$
- if label 0 corresponds to **blue**
 $L_{\mathcal{D}}(h_{\mathcal{S}}) = \frac{2}{3}$



$$L_{\mathcal{S}}(A(\mathcal{S})) := \frac{|\{i \in [m] : h(x_i) \neq y_i\}|}{m}$$

- We use an algorithm $A : \mathcal{S} \rightarrow h$ to find a hypothesis

$$h_S \in \operatorname{argmin}_{h \in \mathcal{H}} L_S(h)$$

- We cannot parametrise **all** possible hypothesis

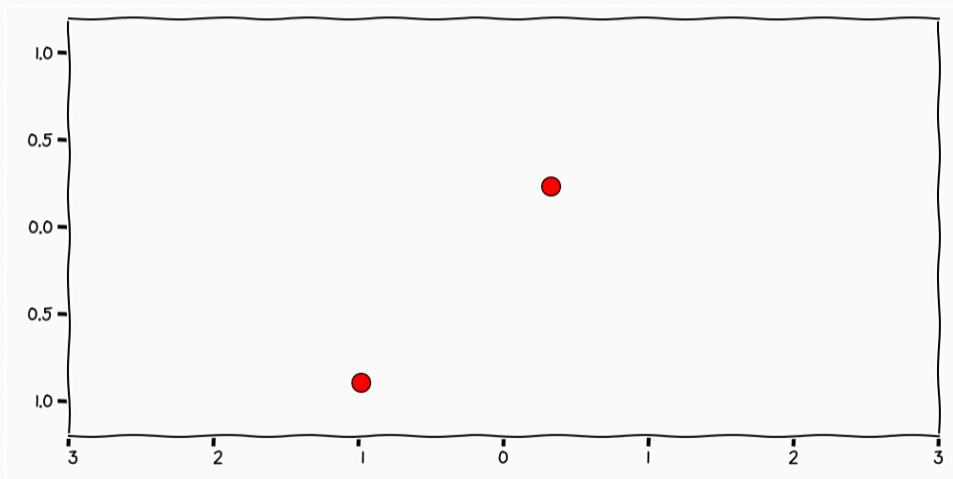
m How much "better" will my estimate get with more data do I need?

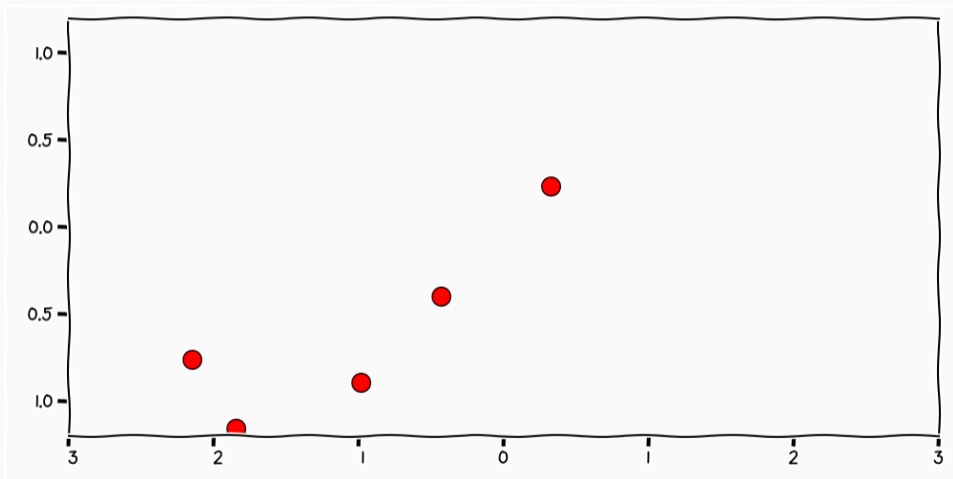
- m* How much "better" will my estimate get with more data do I need?
- A* How much does my solution depend on what the algorithm find?

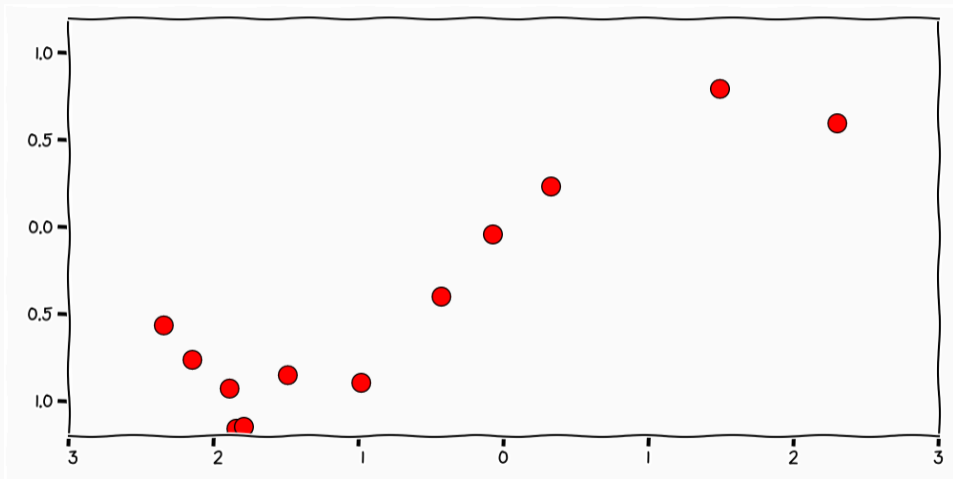
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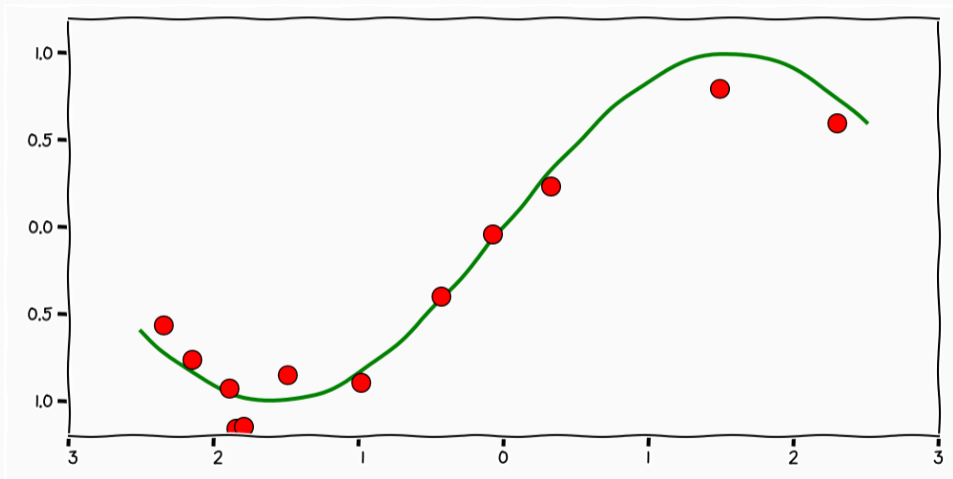
H How does my solution depend on the hypothesis class I choose?







Regression



- Every algorithm that learns something useful does so by making assumptions

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- There exists no universal learner/method/algorithm

- Every algorithm that learns something useful does so by making assumptions
- There exists no universal learner/method/algorithm
- There is no free lunch algorithm

\mathcal{A} my learning algorithm

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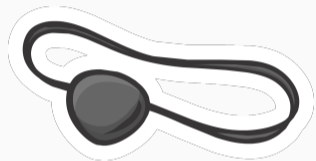
\mathcal{H} my hypothesis class

The Components of a Learning System

\mathcal{A} my learning algorithm

\mathcal{H} my hypothesis class

\mathcal{S} my finite trainingset



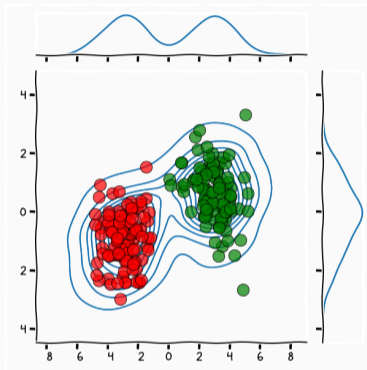
Statistical Learning



$$A_{\mathcal{H}}(S)$$

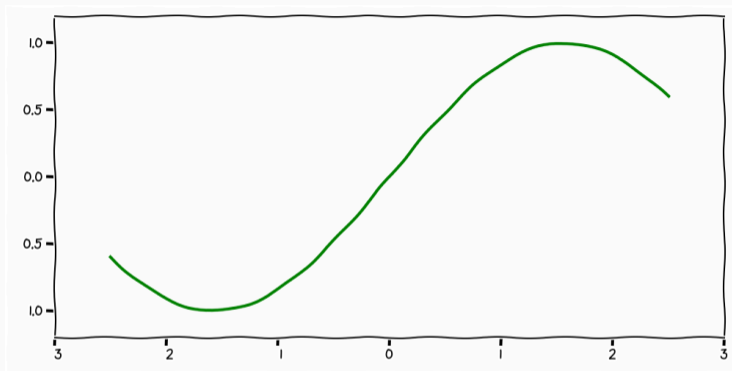


Assumptions: Biased Sample



Statistical Learning

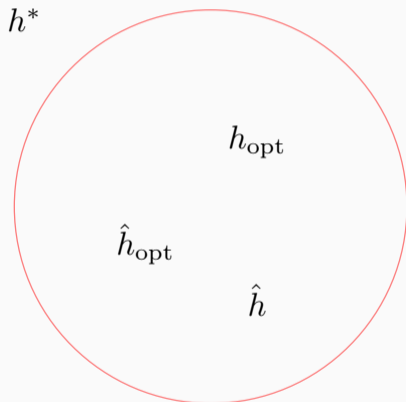
$$A_{\mathcal{H}}(\mathcal{S})$$



Statistical Learning

$$\mathcal{A}_{\mathcal{H}}(\mathcal{S})$$

The Error Decomposition



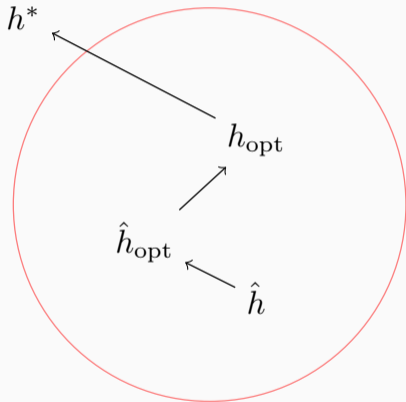
h^* the optimal predictor

h_{opt} the optimal hypothesis

\hat{h}_{opt} the optimal hypothesis on training data

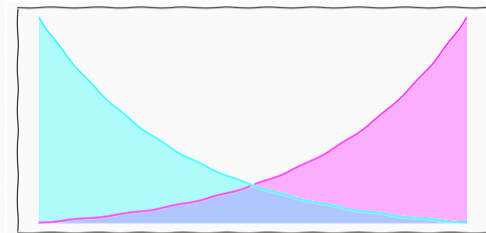
\hat{h} the hypothesis found by learning algorithm

The Error Decomposition



$$\begin{aligned} & \epsilon(\hat{h}) - \epsilon(h^*) \\ &= \underbrace{\epsilon(h_{\text{opt}}) - \epsilon(h^*)}_{\text{Approximation}} \\ &+ \underbrace{\epsilon(\hat{h}_{\text{opt}}) - \epsilon(h_{\text{opt}})}_{\text{Estimation}} \\ &+ \underbrace{\epsilon(\hat{h}) - \epsilon(\hat{h}_{\text{opt}})}_{\text{Optimisation}} \end{aligned}$$

The Bias-Complexity Trade-off



High Complexity low bias (ϵ_{app} small), but high risk of overfitting (ϵ_{est} large)

Low Complexity high bias (ϵ_{app} large), low risk of overfitting (ϵ_{est} small)



Theorem (The No-Free-Lunch Theorem)

Let A be any learning algorithm for the task of binary classification with respect to 0 – 1 loss over the domain \mathcal{X} . Let m be any number smaller than $\frac{|\mathcal{X}|}{2}$. Then there exists a distribution $\mathcal{D}(\{\mathcal{X} \times \{0, 1\}\})$ such that,

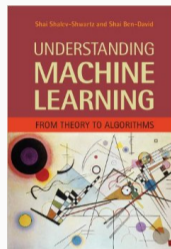
- There exists a function $f : \mathcal{X} \rightarrow \{0, 1\}$ with $L_{\mathcal{D}}(f) = 0$
- With probability at least $\frac{1}{7}$ over the choice of $S \sim \mathcal{D}^m$ we have $L_{\mathcal{D}}(A(S)) \geq \frac{1}{8}$

- There exists no universal learner

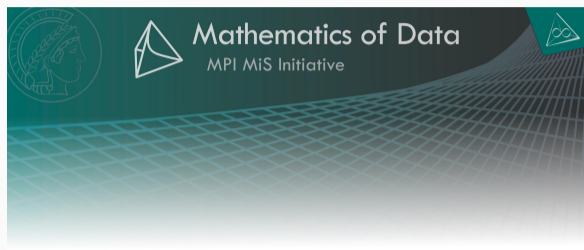
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- *There is no free lunch algorithm*



- Shai Shalev-Shwartz et al. (2014). *Understanding Machine Learning: From Theory to Algorithms*. New York, NY, USA: Cambridge University Press
<https://www.cs.huji.ac.il/~shais/UnderstandingMachineLearning/>



- O. Bousquet et al. (2004). “Introduction to Statistical Learning Theory”. In: vol. Lecture Notes in Artificial Intelligence 3176. Heidelberg, Germany: Springer, pp. 169–207,
http://www.econ.upf.edu/~lugosi/mlss_slt.pdf

- We can never have sufficient data

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- We can never find a method that will guarantee to find the right solution

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- We can never find a method that will guarantee to find the right solution
- We can never be certain about the true risk of our outcome



Explicit vs. Tacit Knowledge



Dangers of misattribution



Access enormous inductive bias in what data to acquire

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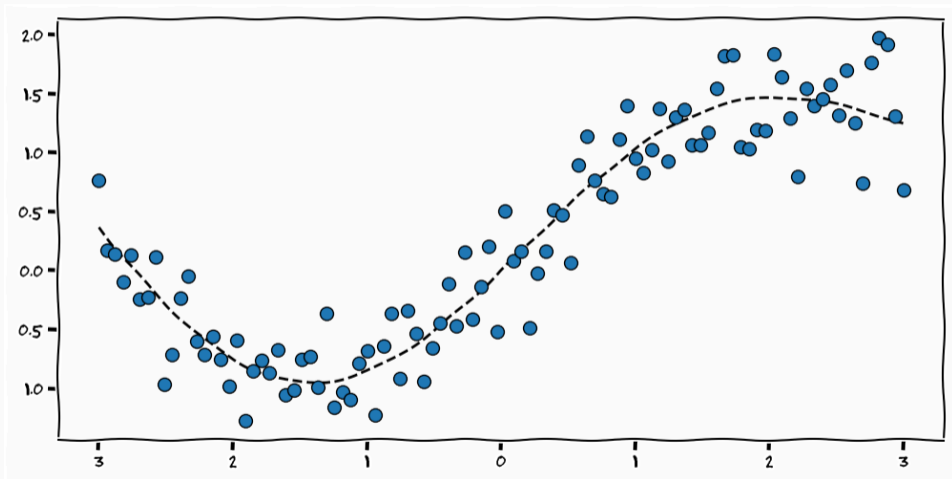
Assess human bias in what questions will probably be asked

Access enormous inductive bias in what data to acquire

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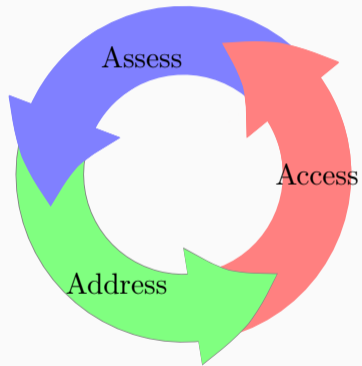
Address "it is just curve fitting"

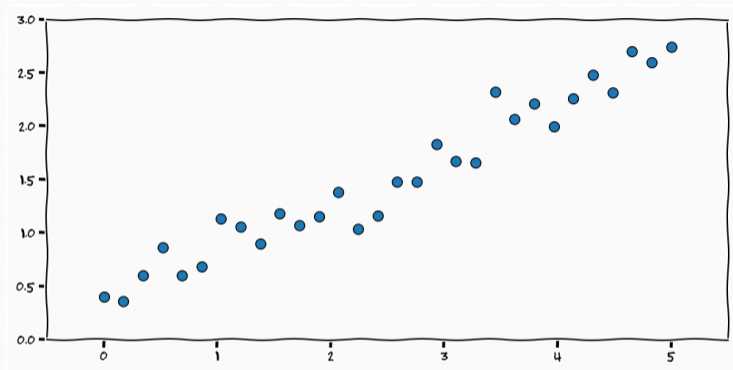
Curve Fitting is Really Fun



Generalised Linear Models

$$h \in \mathcal{H}$$

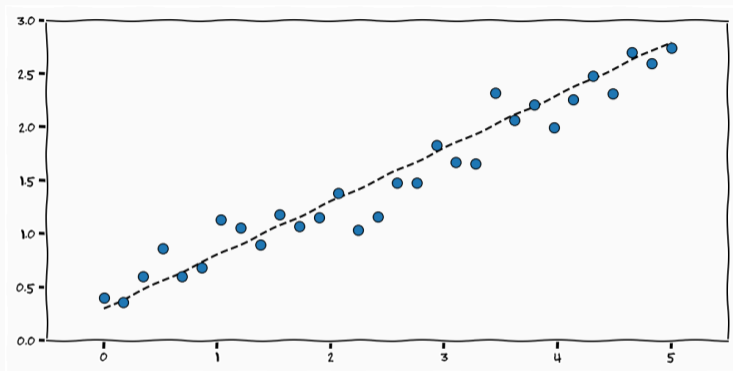




$\mathbf{x} \in \mathcal{X}$ explanatory variable

$y \in \mathcal{Y}$ response variable

Task *explain the response by the explanatory variables*



$$y_i = \sum_{j=1}^d \beta_j x_{ij} + \epsilon, \quad \epsilon \sim \mathcal{N}(0, \sigma^2).$$

$$\mathbb{E}[y_i | \mathbf{x}_i] = \mathbb{E} \left[\sum_{j=1}^d \beta_j x_{ij} + \epsilon \right]$$

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$$\hat{y}_i \sim \mathcal{N}(y_i, \sigma^2) = \mathcal{N}\left(\sum_{j=1}^d \beta_j x_{ij}, \sigma^2\right),$$

$$g(\mathbb{E}[y_i | \mathbf{x}_i]) = \sum_{j=1}^d \beta_j x_{ij},$$

$g(\cdot)$ link function

$y \sim \mathcal{D}$ Exponential Dispersion Family

$\sum_{j=1}^d \beta_j x_{ij}$ Linear predictor

$$\mathbb{E}[y_i | \mathbf{x}_i] = g^{-1}\left(\sum_{j=1}^d \beta_j x_{ij}\right),$$

- The inverse of the *link* maps the linear predictor to the first moment of the response

¹[https://towardsdatascience.com/
glms-part-iii-deep-neural-networks-as-recursive-generalized-linear-URL](https://towardsdatascience.com/glms-part-iii-deep-neural-networks-as-recursive-generalized-linear-URL)

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- The inverse of the *link* maps the linear predictor to the first moment of the response
- Linear regression the link is identity
- Looks an awful lot like a neural network¹

¹<https://towardsdatascience.com/>

$$f(y; \theta, \phi) = e^{\frac{\theta y - b(\theta)}{a(\phi)} + c(y, \phi)},$$

θ location parameter

ϕ scale parameter

²https://en.wikipedia.org/wiki/Exponential_dispersion_model

Model	Response Variable	Link	Explanatory Variable
Linear Regression	Normal	Identity	Continuous
Logistic Regression	Binomial	Logit	Mixed
Poisson Regression	Poisson	Log	Mixed
ANOVA	Normal	Identity	Categorical
ANCOVA	Normal	Identity	Mixed
Loglinear	Poisson	Log	Categorical
Multinomial response	Multinomial	Generalized Logit	Mixed

Summary

- Brief introduction to statistical learning theory
- Take home
 - ML models and algorithms is only a small part of the story
 - we are doing a lot better than we should be
 - we are not sure what we are doing but it somehow works

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 - ML models and algorithms is only a small part of the story
 - we are doing a lot better than we should be
 - we are not sure what we are doing but it somehow works
 - it is not explicit knowledge that pushes data-science forward, it is tacit among data scientist

Tuesday (8/11) Lab: Generalised Linear Models

Wednesday (9/11) Lecture Generalised Linear Models

Friday (11/11) Lecture: Unsupervised Learning

Monday (14/11) Lecture: Visualisation

Tuesday (15/11) Tick: Generalised Linear Models




Wednesday (16/11) Lecture


Thursday (17/11) Tick 4

Friday (18/11) Summary and Q&A

eof

References

-  Bishop, Christopher M. (2006). *Pattern Recognition and Machine Learning (Information Science and Statistics)*. Secaucus, NJ, USA: Springer-Verlag New York, Inc.
-  Bousquet, O., S. Boucheron, and G. Lugosi (2004). “Introduction to Statistical Learning Theory”. In: vol. *Lecture Notes in Artificial Intelligence* 3176. Heidelberg, Germany: Springer, pp. 169–207.
-  McCullagh, P. and J. A. Nelder (1989). *Generalized Linear Models*. London, UK: Chapman Hall / CRC: Chapman Hall / CRC.

 Shalev-Shwartz, Shai and Shai Ben-David (2014). *Understanding Machine Learning: From Theory to Algorithms*. New York, NY, USA: Cambridge University Press.